

Music Curriculum

At Northlew the intention is that children gain a firm understanding of what music is through listening, singing, playing, evaluating, analysing, and composing across a wide variety of historical periods, styles, traditions, and musical genres. Our objective is to develop a curiosity for the subject, as well as an understanding and acceptance of the validity and importance of all types of music, and an unbiased respect for the role that music may wish to be expressed in any person's life. We are committed to ensuring children understand the value and importance of music in the wider community, and are able to use their musical skills, knowledge, and experiences to involve themselves in music, in a variety of different contexts.

Scheme of learning

EYFS			
Subject	Knowledge	Skills	Vocabulary
ELG 01 Listening and attention: Children listen attentively in a range of situations. They give their attention to what others say and respond appropriately, while engaged in another activity. ELG 13 They know that other children don't always enjoy the same things, and are sensitive to this. They know about similarities and differences between themselves and others, and among families, communities and traditions. ELG 16 Exploring and using media and materials: Children sing songs, make music and dance, and experiment with ways of changing them. ELG 17 Being imaginative: Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play	 Children know that there are many different types of music Children know that individuals like different types of music Children know a range of songs that they can sing individually and as a group Children know how to change their voice pitch Children can make music to express actions (Make sounds linked to the sea) Children know how to repeat a pattern Children know how to change the sounds made by an instrument (e.g. force, tightness of string, size of bell etc.) 	 Children can listen attentively to music, identifying features and instruments Children can express their preferences for types of music and give reasons Children can sing songs individually and as a group Children can make high and low notes with their voice Children can explain how the music they make matches actions (e.g. It sounds like waves crashing on the beach) Children can follow a rhythmic pattern Children can make music louder, quieter, faster, slower, Children can make basic musical instruments (e.g. elastic band guitars, yoghurt pot drums etc.) 	Instrument, stings, types of music, types of instrument, louder, quieter, softer, faster, slower, higher, lower

Year 1	Year 1				
Subject	Knowledge	Skills	Vocabulary		
Singing, chanting	Singing	Singing	High		
and rhymes	Make a range of sounds – focusing on shape of mouth, breath.	Perform/sing songs expressively in a group.	Low Rhythm		
Playing untuned	Identify basic rhythm.	Playing	Stop		
instruments		Create sounds in different ways.	Start		
focusing on rhythm	Playing	Play with some control (e.g. Faster, slower, higher,	Loud		
	Awareness of sounds that instruments make.	lower)	Quiet		
Playing tuned	Know that instruments can be played to make different		Beat		
instruments	sounds by playing them differently.	Improvisation	Fast		
focusing on pitch		To contribute to class composition.	Slow		
	Improvisation	To identify how sounds can convey meaning.			
	Follow start and stop prompts.				
	Maintain section while others are playing.	Listening			
		Listen with concentration.			
	Listening	Identify features and instruments in pieces of music			
	Listen to a range of music styles and types from around				
	the world				
	Listen to ideas from others, taking turns as appropriate				
	to the context.				

Year 2			
Subject	Knowledge	Skills	Vocabulary
Singing, chanting	Singing	Singing	Dynamics
and rhymes	Developing knowledge and sense of rhythm, pulse and	Perform/sing with a group with increased confidence	Pitch
	expression.	and developing expression and sense of rhythm, pulse	Tempo
Playing untuned		and pitch.	Rhythm
instruments	Playing		
focusing on rhythm	Increased knowledge that sounds can be changed and	Playing	
	combined in different ways.	Create sounds in different ways, select sounds and	
Playing tuned	·	instruments increasingly for effect, using tuned and	
instruments	Improvisation	untuned instruments.	
focusing on pitch	Understanding of beginning and end, and know a		
	composition has sections.	Improvisation	
		Contribute to small group and class compositions,	
	Listening	independently compose short, simple pieces.	
	Increased knowledge of different musical genres and		
	types both live and recorded.	Listening	
	Identify sections of the composition	Listen with increased concentration, responding	
		appropriately.	

Year 3			
Subject	Knowledge	Skills	Vocabulary
Singing: Pulse, rhythm, timbre,	Singing	Singing	Pulse
tempo.	Pulse, rhythm, timbre, tempo.	Sing with increasing vocal range, accuracy,	Rhythm
Knowing/having a repertoire of	Knowing/having a repertoire of songs.	expression and confidence.	Timbre
songs.	Understand a basic scale.	Playing	Tempo
Understand a basic scale.	Understand a two-part song.	Play and perform in solo and ensemble context	Pitch
Understand a two-part song.		to the class/an audience.	Dynamics
onderstand a two part song.	Playing	Play a greater number of notes on an	Improvise
Playing:	Pulse, rhythm, melody, tempo.	instrument.	Compose
With pulse, rhythm, melody,	Improvisation and composition	Improvisation	Notes
tempo.	Knowledge of the chosen instrument e.g. voice,	Improvise and compose music for a range of	Crotchet
Improvising & Composing:	recorder, drum, ukulele, percussion.	purposes by: creating music in response to a	Quaver
Knowledge of the chosen	Pulse, rhythm, melody, timbre, tempo, notation.	given stimuli, compose in pairs and small	Semi breve
instrument		groups or solo, recognise basic notation, time	Time
Pulse, rhythm, melody, timbre,	Listening	signatures.	signature
tempo, notation.	Knowledge of a wide range of high quality live		Bar
temps, notation.	and recorded music drawn from different	Listening	Rest
Listening: Increased knowledge	traditions and from great composers and	Listen to musical phrases and beginning to play	
of a wide and varied selection of	musicians.	them by ear.	
music drawn from different			
traditions and great			
composers/musicians.			
Start to understand the history			
of music.			

Skills	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
	Vocabulary
form in solo, group and ensemble contexts faudiences. er number of notes on an instrument with on and compose music for a range of purposes er-related dimensions of music. ents about own and others work and ways accept feedback and suggestions from devaluate a range of live and recorded	Pulse Rhythm Timbre Tempo Pitch Dynamics Improvise Compose Motes Crotchet Quaver Semi breve Time signature Bar Rest Treble clef Bass Clef
f = -	e, tempo and expression. It songs. form in solo, group and ensemble contexts faudiences. er number of notes on an instrument with on nd compose music for a range of purposes er-related dimensions of music. ents about own and others work and ways accept feedback and suggestions from the evaluate a range of live and recorded different genres, styles and times.

Subject	Knowledge	Skills	Vocabulary
Singing:	Singing	Singing	Pitch
Pitch, volume, harmony, unison, round.	Pitch, volume, harmony, unison, round.	Reflect an idea or mood by varying pitch, volume and expression	Dynamic Harmony
How to control breathing from their diaphragm.	Playing Staff notation, graphic notation (e.g.	Sing and maintain part in rounds and harmonies.	Unison Texture
Listening:	guitar tablature), ensemble, solo, melody,	Playing	Timbre
Understand the different	harmony, pulse, and rhythm. Begin to understand the site of the	Play and perform in ensembles and solo. Play melodic and rhythmic phrases.	Rhythm Pulse
elements of music that they are listening to.	intervals between notes (tone, semitone).	Play with increasing accuracy, fluency, control and expression.	Staff notation Ensemble/solo
Understand a wide range of	Improvisation and composition	Use staff and other musical notations.	Melody
live and recorded music from	That the voice is an instrument capable of	Change role in a group performance with increasing	Harmony
different traditions and	making multiple sounds.	confidence.	Pulse
composers and musicians.	How rhythm relates to pulse.	Maintain a sense of pulse.	Tone
Understand some of the		Recognise and self-correct when out of time/tune.	Semitone
history of music.	Listening	Improvisation	Register
	Understand the different elements of	Experiment with vocal sounds.	Octave
Playing: Staff notation, graphic	music that they are listening to. Understand a wide range of live and	Improvise for a range of purposes using the above skills and knowledge of music.	Bass Treble Ostinato
notation, ensemble, solo,	recorded music from different traditions	Maintain a strong sense of pulse when improvising.	Improvise
melody, harmony, pulse, and	and composers and musicians.	Compose for a range of purposes using the above	Compose
rhythm.	and composers and musicians.	skills and knowledge of music.	Live
Begin to understand the site of		Same and anomeuge of music.	Recorded
the intervals between notes		Listening	Composer
Larra del caracteria		Listen with attention to detail	Tradition
Improvising and Composing:		Recall sounds with increasing accurate aural memory.	All previous
The voice is an instrument		Appreciate a wide range of music and be able to	vocabulary
capable of making multiple sounds.		discuss likes and dislikes, and express preferences.	

How rhythm relates to pulse.	Able to discuss instruments and musical elements they	about musical
Understand variety of musical	hear.	terms.
structures.		

Year 6				
Subject	Knowledge	Skills	Vocabulary	
Singing:	Singing	Singing	Pitch	
Pitch, volume, harmony,	Pitch, volume, harmony, unison, round.	Reflect an idea or mood by varying pitch, volume and	Dynamic	
unison, round.	How to control breathing from	expression	Harmony	
How to control breathing from	diaphragm.	Recognise and self-correct when going out of tune.	Unison	
their diaphragm.		Sing and maintain part in rounds and harmonies.	Texture	
	Playing		Timbre	
Listening:	Staff notation, graphic notation (e.g.	Playing	Rhythm	
Understand the different	guitar tablature), ensemble, solo, melody,	Play and perform in ensembles and solo.	Pulse	
elements of music that they	harmony, pulse, and rhythm.	Play melodic and rhythmic phrases.	Staff notatio	
are listening to.	Begin to understand the site of the	Play with increasing accuracy, fluency, control and	Ensemble/sc	
Understand a wide range of	intervals between notes (tone, semitone).	expression.	Melody	
live and recorded music from		Use staff and other musical notations.	Harmony	
different traditions and	Improvisation and composition	Lead an independent part in a group.	Pulse	
composers and musicians.	That the voice is an instrument capable of	Change role in a group performance with increasing	Tone	
Understand some of the	making multiple sounds.	confidence.	Semitone	
history of music.	How rhythm relates to pulse.	Maintain a sense of pulse.	Register	
mistory of masic.	Understand variety of musical structures.	Recognise and self-correct when out of time/tune.	Octave	
Playing: Staff notation, graphic	Listening	Improvisation	Bass Treble	
notation, ensemble, solo,	Understand the different elements of	Experiment with vocal sounds.	Ostinato	
melody, harmony, pulse, and	music that they are listening to.	Improvise for a range of purposes using the above	Improvise	
• • • • • • • • • • • • • • • • • • • •	Understand a wide range of live and	skills and knowledge of music.	Compose	
rhythm.	recorded music from different traditions	Maintain a strong sense of pulse when improvising.	Live	
	and composers and musicians.		Recorded	

Begin to understand the site of	Understand some of the history of music.	Compose for a range of purposes using the above	Composer
the intervals between notes		skills and knowledge of music.	Tradition
		Experiment with various musical structures e.g. AB,	All previous
Improvising and Composing:		ABA, ABAB.	vocabulary
The voice is an instrument		Listening	about musical
capable of making multiple		Listen with attention to detail	terms.
sounds.		Recall sounds with increasing accurate aural memory.	
How rhythm relates to pulse.		Appreciate a wide range of music and be able to	
Understand variety of musical		discuss likes and dislikes, and express preferences.	
·		Able to discuss instruments and musical elements they	
structures.		hear.	

Music Progression

Year 1/2	Year 3/4	Year 5/6
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Use their voices confidently to create sound effects Use voices to create and control sounds Create different vocal effects when singing and rapping (including tempo/speed-dynamics/volume Explore different types of voices and pitch) Sing songs in different ways and discuss the effect Keep in time with a steady pulse when Sing songs in unison and two parts Chant words expressively using known songs and chanting, singing or moving. Be aware of Maintain their own part when singing rhymes correct posture whilst singing/playing songs written in two parts Chant and clap in time with a steady pulse Play singing games and clapping games Sing songs written in different metres Listen to notes G - E played on chime bars. Use the Sing/perform rhythmically straightforward - tap the pulse on the strong beats tune found in playground songs e.g. 'I'm the King of parts (i.e. minims, crotchets, quavers in the Castle', to find their singing voice and match simple common meter) pitches Sing with control of pitch Slide the voice upwards in pitch to a high voice and Sing in tune in a group and alone downwards in pitch to a low voice Sing/play with increased control, Sing using a limited range of notes (i.e. Follow the shape of the melody when singing songs. expression, fluency and confidence middle C to D octave above) (Use hand/arm to gesture) Sing with clear diction, a sense of Sing words/phrases of a song in their heads (thinking voice) phrase and musical expression Sing songs while maintaining a steady beat: Control breathing, posture and sound Sing with expression tapping/walking projection. Sing/play appropriate material confidently Sing songs at different speeds Breathe in agreed places to identify and fluently Sing the same song in different ways: loud, quiet; phrases. Make improvements to singing - rehearse fast, slow, and in various moods together to achieve objectives Recognise structures in known songs Use the 'thinking voice' - ie sing the words in their (identify repeated phrases) Use graphic notation to illustrate the head Sing a round in two parts - identify the shape and formation of melodies Play singing games in which children sing phrases melodic phrases and how they fit together alone Singing Sing songs expressively increasingly in tune within a Use graphic/traditional/other limited pitch notation to develop a deeper

	Recognise phrase lengths and know when to breathe with an attention to posture	understanding of shape/form of melodies
	Use movements to show phrases	
	Perform each phrase in a different way	

Describe, name and group a variety of instruments

Play instruments or use body percussion in different ways to create sound effects and follow directions to 'perform' a story together

Handle and play a variety of tuned and un-tuned instruments with control

Sing a song they know well - one group taps the pulse on their thighs the other group taps the rhythm with two fingers on the palm of their hands

Add an instrument to play on the beat and one to play with the rhythm

The children mark the pulse of a song with stamps/ claps

Chant/sing, clap the rhythm of the song; transfer the rhythm onto an un-tuned instrument; use it to accompany the chanting

Count with a steady pulse

Contribute ideas and control sounds as part of a class composition and performance

Follow a conductor and be the conductor themselves, responding to a range of gestures for: start/stop, slow/fast, loud/quiet

Make a picture label for each group of instruments

Play together, using symbols as a support

Talk about and devise signs/gestures/symbols for the concepts: high/low, fast/slow, long/short.

Make two flash cards, one for long and one for short sounds Perform long and short sounds in response to symbols

Create and control sounds on instruments (including tempo/speed-dynamics/volume and pitch)

Select instruments and create sounds to describe visual images.

Keep in time with a steady pulse when playing instruments

Perform a repeated pattern to a steady pulse

Maintain own part with awareness of how the different parts fit together to achieve an overall effect

Play new pieces by ear and from simple notations

Suggest and make improvements to work and that of others, commenting on the intended effect and how to achieve it

Contribute to a class performance

Rehearse together to achieve objectives

Suggest Ideas and preparations for performances

Play instruments with control and rhythmic accuracy

Perform a particular cyclic pattern i.e. rhythmic phrase structured, layered and repeated. SAMBA, STREET BAND or AFRICAN **DRUMMING**

Perform a round confidently using voices and instruments. Be aware of other parts when playing an independent part

Play simple chords in sequence

Demonstrate awareness of own contribution - leading others, taking a solo part and/or providing rhythmic support/accompaniment

Subdivide the pulse keeping to a steady beat. e.g. count in 4s - one part plays every beat (crotchets) another part plays every 2 beats (minims) holding each for 2 counts; another part plays every 4 beats (semi-breve) holding for 4 full beats

Perform significant parts from memory and from notations

Rehearse with others and help achieve a high-quality performance showing an awareness of the audience

Play and sing phrases from dot notation using 'pitch cards' - High/Middle/Low -	Refine and improve their own and others' work in relation to the
Interpret the pattern on the card e.g. H-H-L or L-M-H or H-L-H	intended effect
Evaluate own music and that of others	Perform with awareness of audience, venue and occasion
Discuss what was good	addience, vende and occasion
Suggest how it might be improved	

support

Create a sound story

Explore different sounds using body percussion Make various sound effects to describe selected/thematic words Suggest which instruments would make a particular sound Select sounds and sound sources carefully in response to a story suggest what sounds could be added to depict ideas Identify and control different ways instruments make sounds Make own short sequence of sounds using symbols as a support Make sounds and recognise how they can communicate ideas Create and choose sounds in response to stimulus e.g. night-time, the seaside etc. Suggest instruments that make sounds like those described by the selected words and create sound pictures Children order sounds in response to the stimulus and make their own short sequence of sounds using symbols as a

Identify how sounds can be changed e.g. grip triangle to 'stop it from vibrating well

Recognise and explore the ways sounds can be combined and used expressively Identify how songs are structured and accompanied Express song meanings/lyrics using voices or instruments Explore repeated patterns in music/art/dance Create repeated patterns and combine several layers of sound with awareness of the combined effect Improvise - devise melodic phrases - using pentatonic scales (limited range of notes: DEGAB or CDEGA) manipulate sounds

Use ICT/electronic devices, (microphones and recording equipment) to change and

Develop musical imagination through experimenting, improvising and adapting sounds

Explore different textures of un-tuned sounds

Explore the relationship between sounds

Explore different combinations of vocal sounds

Devise more complex rhythmic patterns using semi-quavers and rests

Improvise rhythmic patterns over a steady pulse with confidence

Fit different rhythmic patterns together and maintain own part with awareness of the pulse

Recognise combinations of pitched sounds concords and discords

Identify and play CM diatonic Chords C-F-G-Am-Dm

Improvise - developing rhythmic and melodic material within given structures - when performing

Use ICT / electronic devices, (microphones and recording equipment) to change and manipulate sounds

and release it to enable a full, vibrating sound Identify the pulse and explore getting faster and slower Experiment with different timbres (sound qualities) Explore the concepts: loud/quiet, high/low, fast/slow Explore the effect of silence Experiment and change sounds Make instruction flash cards showing selected words or symbols and hold up to play from to help children remember the different sections of a composition Experiment to improve the intended effect Give the composition a title Begin to internalise and create rhythmic patterns Use words/phrases (these could be from songs days of week/months of year) - tap them out Make up simple dance patterns – keeping in time with the pulse and including rhythms Use voices to provide sound effects Create long and short sounds on instruments.

Find and play by ear, phrases of well-known songs on tuned instruments
Make up three-note tunes independently
Record their own tunes - use colours instead of note names
Create songs of their own using high- middle-low pitches

		Combine sounds to create textures	Create textures by combining sounds
		Create sequences of sound - musical	Compose music to describe images
		structures which express ideas or moods using lyrics/sounds/movements- actions	Create music that describes two contrasting moods
		Compose sequences using notated rhythms	Internalise sounds, then select, combine and
		Join sequences together to create structures of rhythmic, descriptive or dance patterns	exploit a range of different sounds to compose a sound-scape stimulated
		Select and sequence pitches (limited range) to	by(topic)
		create melodic phrases	Develop more complex rhythmic ideas
		Add words to melodic phrases to create a class/group song	Devise rhythmic, melodic and harmonic accompaniments
		Compose music in pairs - and small groups	Apply knowledge and understanding of how
		Explore, choose, combine, organise and record musical ideas within musical structures	the combined musical elements of pitch, duration, dynamics, tempo, timbre, texture and silence can be organised within musical
		Use a variety of notations including 'graphic score' - picto- grams etc.	structures/forms and used to communicate different moods and effects
		Develop an ability to represent sounds and symbols in movement/words/with instruments	Compose music for different occasions using appropriate musical features and devices (melody, rhythms, chords and structures)
		Use staff notation as a support	Use standard and additional methods of
		Look at the music and follow each part	notation as appropriate across a range of different contexts.
	po		Be aware of some of the basic major scales
	Composing		Play from pitched notation (read music)
Music	dwc		Show understanding of how music is
Σ	Ŭ		produced in different ways and described

	through relevant established and invented notations

Listen to short excerpts of music from a variety of styles, genres and traditions

Identify a variety of instruments that can be heard and describe sounds

Identify the pulse in different pieces of music

Tap knees in time with 'steady beat' music

Listen to different sounds in the environment

Recall short sequences / patterns of sounds

Sing a familiar song, identify then tap the rhythm of the words

Sing back melodic phrases from known songs

Listen to pieces of music that describe e.g. The Sea/ Fireworks etc

Describe different images created by music

Identify features e.g. Loud/quiet, fast/slow, high/low, pulse, rhythm, sound effects...

Listen to a selection of music that has long (often slow) and short (often fast) sounds

Recognise long and short sounds and make longer and shorter sounds with their voices

Recall and perform rhythmic patterns to a steady pulse

Listen with attention to detail and internalize and recall sounds with increasing aural memory

Learn new songs quickly; sing from memory

Identify rhythmic patterns, instruments and repetitions of sound/pattern

Internalise short melodies and play these on pitched instruments (play by ear)

Analyse and compare different sound qualities (TIMBRES) instrumental, vocal, environmental/ natural, synthesised

Explain how sounds can create different intended effects

Recognise how the different musical elements are combined and used expressively

Identify descriptive features in art and music

Explore and explain their own ideas and feelings about music using movement, dance, expressive language and musical vocabulary

Evaluate how venue, occasion and purpose affects the way music is created performed and heard

Describe, compare and evaluate different kinds of music using an appropriate musical vocabulary

Identify musical features (scale, arpeggio, canon, drone, dynamics, ostinato, timbre...)

Analyse and comment on the effectiveness of how sounds, images and lyrics are used to create different moods

Recognise different tempi – speeds of music

Identify different meters – grouping of the beat – counting and feeling the pulse on the strong beat

Describe the effect of different combinations of pitched notes using the terms tense-discord, relaxed -concord

Appraise own work by comparing/contrasting with work of others

Improve performance through listening, internalising and analysing

Listen with concentration and some engagement to longer pieces of instrumental and vocal music

Explore and explain their own ideas and feelings about music using movement, dance, expressive language and musical vocabulary

Identify how music reflects different intentions

Identify how music reflects time and place

Use instruments to copy back 4-beat rhythm patterns

Introduce the Xylophone or metallophone

Play 'High-middle-low': prepare two chime bars an octave apart, Introduce the middle note, G

Illustrate stories or nursery rhymes by playing up or down the notes at appropriate moments

Use movement and dance to reinforce the enjoyment of music and the sense of pulse

Respond to long and short sounds through movement - match actions to long and short sounds

Talk about high and low sounds in the environment and everyday life and imitate them with voices

Use hand position to reinforce high, middle, low

Sing back melodic phrases from known songs

Express thoughts and feelings about music and respond physically through simple demonstration, language, movement and other art forms, giving simple justifications of reasons for response

Develop an understanding of a wide range of live and recorded music from different styles, genres and traditions from a variety of composers and musicians Show knowledge and understanding of how time and place can influence the way music is created, performed and heard.

Identify and explore musical device

Describe, compare and evaluate different kinds of music using an appropriate musical vocabulary e.g. pitch, tempo. timbre, lyrics

Develop a broad understanding of a wide range of live and recorded music from different styles, genres and traditions from a variety of composers and musicians